

Thank you for purchasing a ROMinator V1! A few simple steps and you will be setup and ready to go...

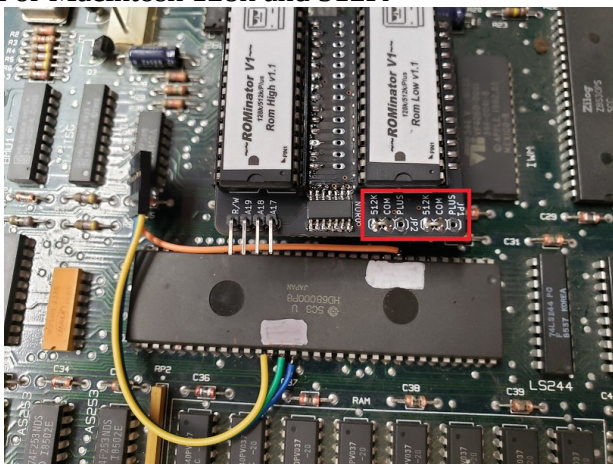
NOTICE: Instructions to opening your Macintosh is not included as the person installing should be already familiar with doing this and soldering...

Installing in your Macintosh is at **YOUR OWN RISK!**

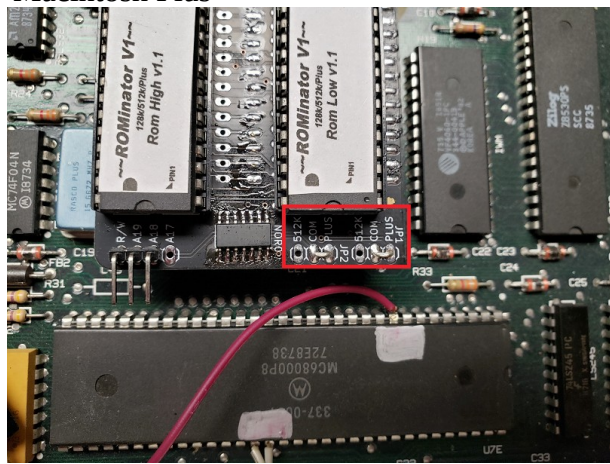
If you do not feel comfortable installing yourself, find a competent technician to do it for you.

Please ensure you have the correct version of ROMinator for your Macintosh. The ROMinator has pre-soldered config jumpers that should match your board. Please check these before installation.

For Macintosh 128k and 512K



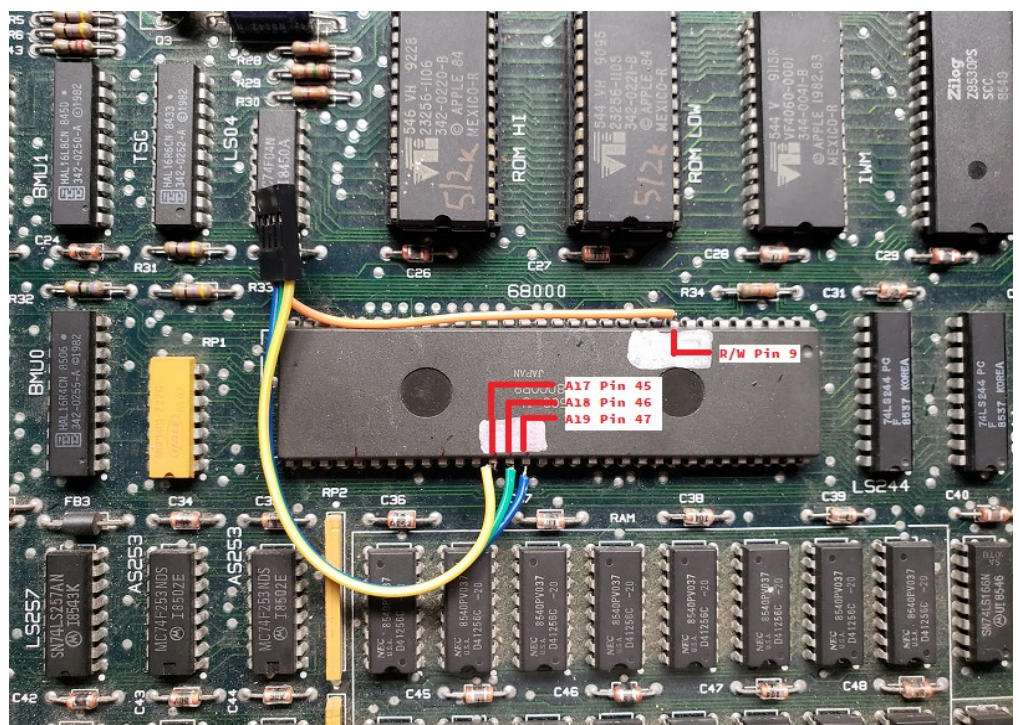
Macintosh Plus



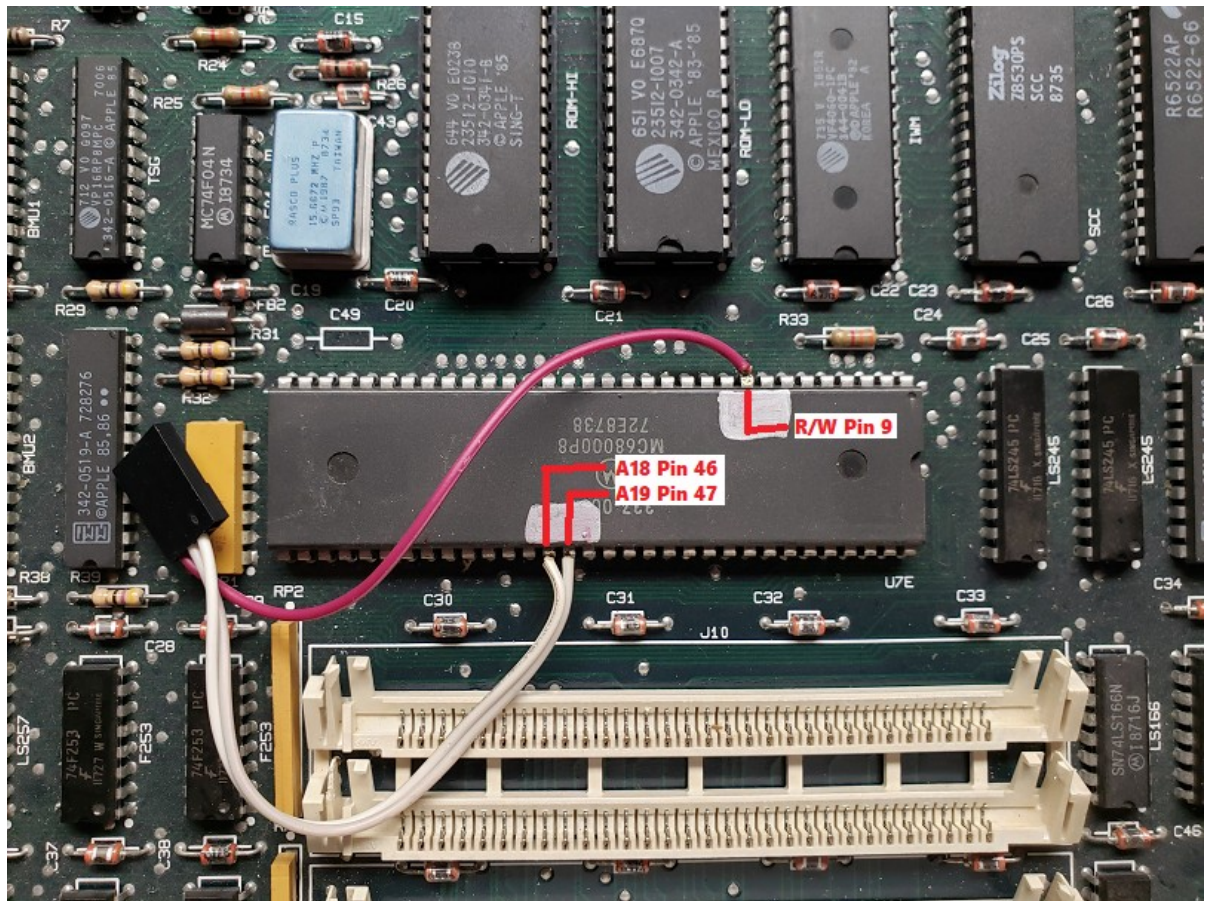
First thing you will need to do is solder the jumper wires to the CPU, there are 4 wires on the 128K and 512K, and 3 wires on the Plus.

NOTE: Dont forget to measure the wire lengths and how they route over to the ROMinator board

Macintosh
128k and 512k(e):
R/W – Pin 9
A17 – Pin 45
A18 – Pin 46
A19 – Pin 47



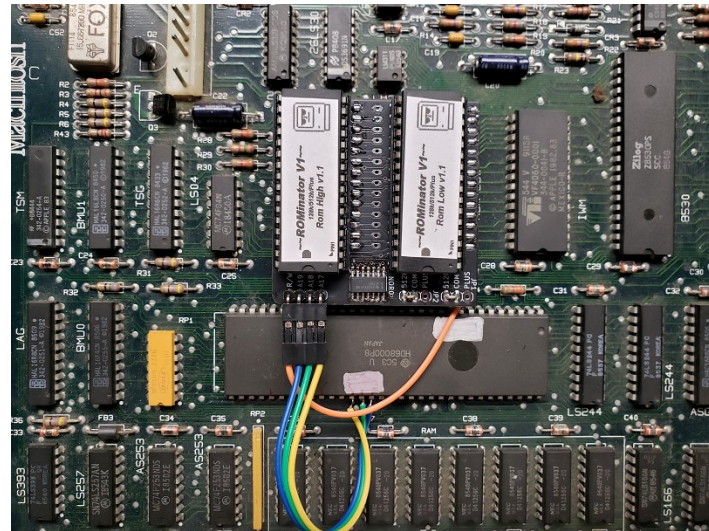
Macintosh Plus:
R/W – Pin 9
A18 – Pin 46
A19 – Pin 47



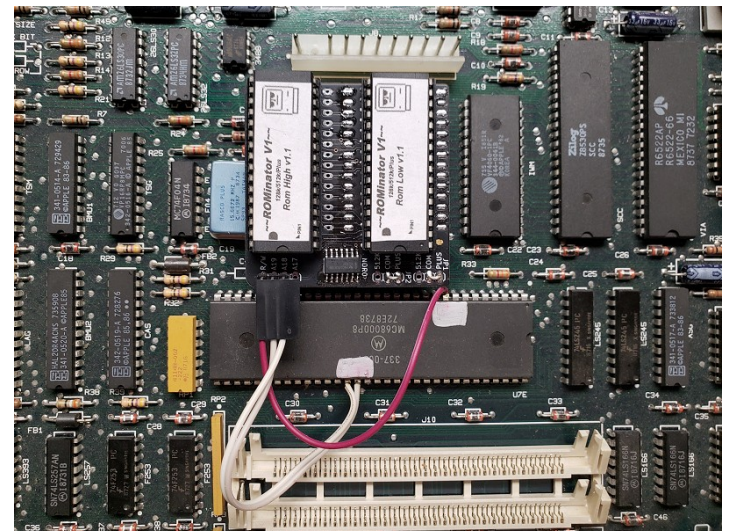
After you solder the wires, you can use the individual connectors or use the included 4 position connector.

Remove the two ROMs (almost all are socketed, so you should not have to install sockets) and install the ROMinator V1 into the ROM sockets making sure not to bend or break any pins.

Macintosh 128k and 512k



Macintosh Plus



Plug the header wires into the ROMinator V1 board making sure to correct the lines going to the correct labeled pins.

Connect up your board and test, and since its an awesome Mac, it will work!

Then assemble your Macintosh and enjoy!

